| Question |  | Answer | Marks | Part Marks and Guidance |  |
| :--- | :--- | :--- | :---: | :--- | :--- |
| $\mathbf{1}$ | (a) |  | Correct reflection $(-3,-1),(-1,-1),(-3,2)$ | 2 | B1 for reflection in $x=-1$ |
|  | (b) |  | Correct rotation (1, 1), (3, 1), (3, 4) | 2 | B1 for rotation $90^{\circ}$ or wrong centre |
|  | (c) |  | Correct translation $(4,-1),(2,-1),(2,-4)$ | 3 | $\left.\begin{array}{l}\text { M1 for attempt to add the vectors } \\ 5 \\ 0\end{array}\right)$ |


| 2 | (a) | Translation <br> $\binom{-2}{4}$ | 1 | B1 for one component correct <br> or $\binom{2}{-4}$ or $\binom{4}{-2}$ or $x-2, y+4$ | Allow 2 left, 4 up for B2 <br> Condone other unconventional <br> notations that imply the correct <br> vector eg -2,4 for B1 |
| :--- | :--- | :--- | :--- | :---: | :--- | :--- |
|  | (b) | Correct reflection | 2 | B1 for reflection in $y=1$ or reflection in <br> any vertical line | Overlays available <br> Condone freehand |
|  | (c) | Correct shape | 3 | B2 if wrong centre used or correct <br> intention for 2 points <br> Or B1 if wrong SF used | Overlay available <br> Condone freehand |


| $\mathbf{3}$ | (a) | Correct rotation |
| :--- | :--- | :--- |
|  | (b) | Correct translation |


| $\mathbf{3}$ | M1 for any rotation <br> A1 for correct centre <br> A1 for correct angle |  |
| :--- | :--- | :--- |
| $\mathbf{2}$ | B1 for any translation |  |


| 4 | (a) |  | Translation $\binom{-7}{2}$ or 7 left and 2 up | $1$ $2$ | Ignore the word 'transformation' <br> B1 for 1 correct component If no marks for vector allow SC1 for $\binom{7}{-2}$ or $\binom{2}{-7}$ or $(-7,2)$ | Condone line across vector (looks like fraction) <br> Ignore vector if description worth credit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | (b) | (i) | $180^{\circ}$ | 1 |  |  |
|  |  | (ii) | Centre indicated | 1 | It should be nearer to the centre than grid lines | Overlay gives guide |
|  | (c) |  | Enlargement $-1<\mathrm{SF}<1$ | $\begin{aligned} & 1 \\ & 1 \end{aligned}$ | Allow stretch Accept a number without sf | Double transformation scores 0 |

